# Our topic is Plants and Toys!

## We are learning to.....

#### **Personal, Social and Emotional Development**

- \* Show resilience and perseverance in the face of challenge.
- \* Think about perspectives of others.
- \*Show sensitivity to their own and other's needs.
- \* Be respectful.

#### Jigsaw unit 5 Relationships

- Talk about our families
- Talk about how we can be good friends
- Figure out what to do when we fall out with our friends

#### **Understanding the World**

- Order the life cycle of a plant
- Name parts of a plant
- Explain how a plant grows
- Say what a plant needs to grow.
- Observe, discuss, explain linked to growing plants.
- Classify plants, trees, colours, leaves etc.
- Make links
- Ask to questions / enquire
- Talk about the similarities and differences between things in the past and now. –
   Look at how toys have changed over time.
- Create a timeline of our lives so far.
- R.E = looking at special books including the Bible and Quran.

#### **Expressive Arts and Design**

- Use imagination, play, pretend and make stories in play (based around Jack and the Beanstalk).
- Retell a narrative.
- Take on a role or character (J and BS).
- Represent experiences, stories and what we are learning on our play (linked to growing).
- Perform songs, rhymes, poems and stories with others.
- Move in time with music.
- Paint and explore what happens when we mix colours.
- Create a picture based on Van Gogh's sunflowers paintings

PE – Mondays – Hedgehogs & Squirrels

Children now come dressed in their P.E. Kits.

This half term we are learning all about how plants grow. Look out in your diary for more info about what we are learning each week.





#### **Physical Development**

- Jack and the beanstalk dance.
- Play games as part of a team
  Fine motor
- Write correctly formed letters

#### **Communication and Language**

- Develop story and book language; children join in with repetitive parts of the story – Jack and The Beanstalk.
- Retell lack and the beanstalk.
- What is a character? Who are the characters?
- Where is the setting and what are the key events?
- Develop new vocabulary linked to our stories and topic. (See vocabulary lists).
- Use narrative language once upon a time, first, next, then after that, finally.
- Develop our own story ideas by changing the characters, setting and events of Jack and the beanstalk.
- Ask questions how, where, what, when, why?

#### Maths

- Recognise a range of maths representations
  0-10
- Arrange amounts 0-10 in different ways so that we can see how a number is made.
- Develop talk to explain maths thinking.
- Draw pictures to represent amounts and numbers.
- Solve maths problems using maths manipulatives.
- Recall 1 more / 1 less -10
- Recall number pairs to 5.
- Double numbers
- Recall number pairs that make 10
- Recognise odd and even numbers

### **Exciting Events!**

#### Look out for:

- Grandparents' morning Monday 19<sup>th</sup> May – more details to follow.
- Toys from the past workshop.

#### Literacy

- Begin to break the flow of speech into words to say a spoken sentence.
- Blend to read (words, phrases and sentences).
- Segment to spell write letters in sequence to spell (words and phrases).
- Write letters (on a line).
- Segment and blend sounds together in simple words and know which letters represent them.
- Write labels, captions, phrases and sentences.
- Read tricky words (phase 3)
- Talk about the characters, events and setting of the story.
- Talk about how the characters may feel and why?
- Answer questions about stories that we have read.
- Use and understand recently introduced vocabulary during discussions about stories during role play.
- Talk about what instructions are, begin to think about what they might see in a set of instructions. – How to plant a seed.